**Customerdetails.DAT**

In this file ,objects of class **customer** are stored permanently.

**Customer**

**Methods:**

**Checkaccount();**

**Setdetails();**

**Showdetails();**

**Updaterecord();**

**Getfilebalance();**

**Rechargebalance();**

**Selectmode();**

**Attributes:**

**Balance(static type),onetimetotal(static type),name,age,gender,username,password,address,filebalance,recordnumber**

**Food**

**Methods:**

**Virtual showmenu();**

**Virtual foodselect();**

**Updatebalance();**

**Attributes:**

**Static int price;**

**Breakfast**

**Methods:**

**Foodselect();**

**Showmenu();**

**Lunch**

**Methods:**

**Foodselect();**

**Showmenu();**

**Dinner**

**Methods:**

**Foodselect();**

**Showmenu();**

**Main function**

**Objects of classes**

**Code to display the contents of bill.txt**

**Bill.txt**

In this file, current ordered items by the user is stored .

**Manipulators.h(header file)**

**Class: manipulators**

**Methods:**

* **Manipulators(int num);[parametized constructor]**
* **Operator<<(ostream&,manipulators)( friend function of the class)**

**sf(int)** (This function is declared inside the header but outside the class)